

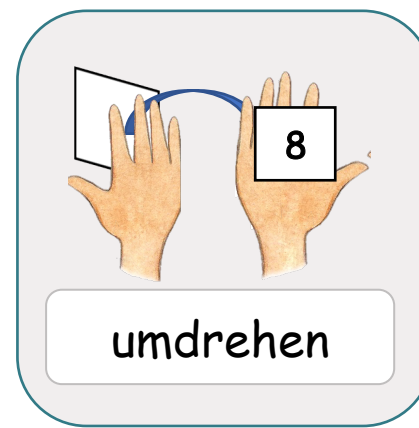
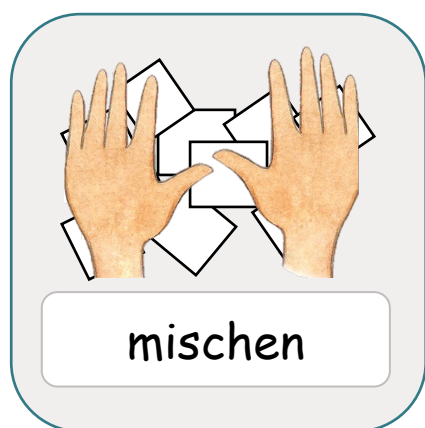
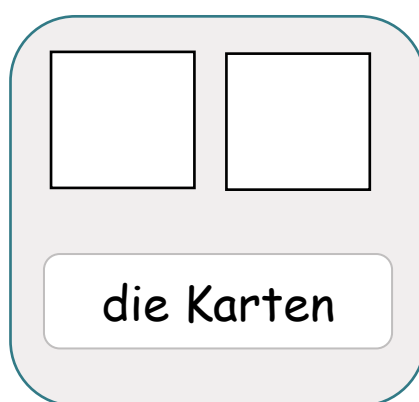
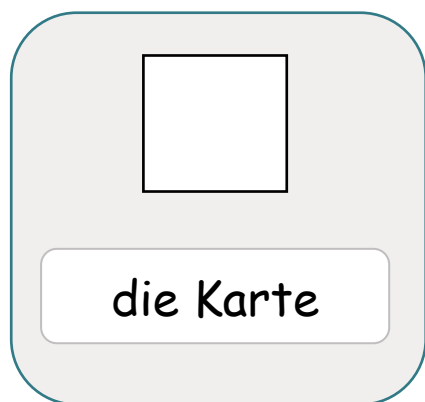
# Paare finden

**Spielvorbereitung:** Karten mischen und verdeckt ausbreiten.

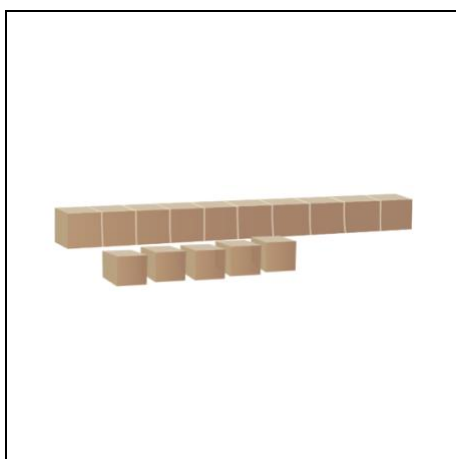
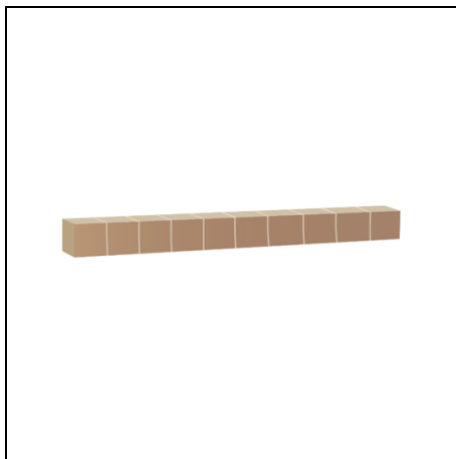
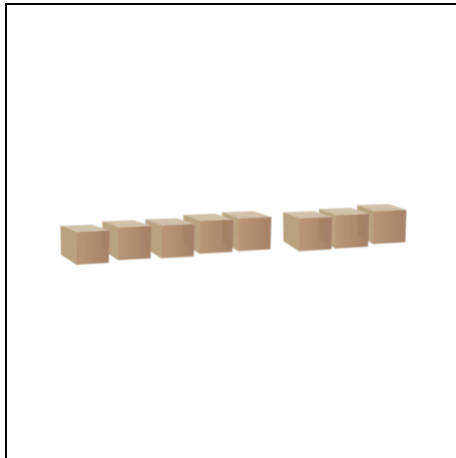
**Spielziel:** Paare finden.

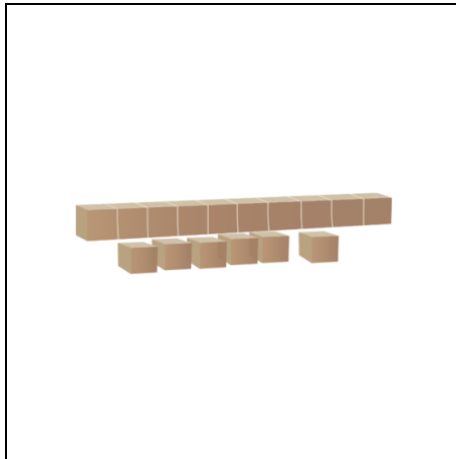
**Spielverlauf:** Ein Kind dreht zwei Karten um und benennt die Zahlen

- Sind sich die Kinder unsicher, können sie sich die Zahl über den QR-Code vorlesen lassen.
- Bilden die Karten ein Paar, dann können sie behalten werden.
- Das Kind darf noch einmal zwei Karten umdrehen.
- Bilden die Karten kein Paar, dann ist das andere Kind an der Reihe.

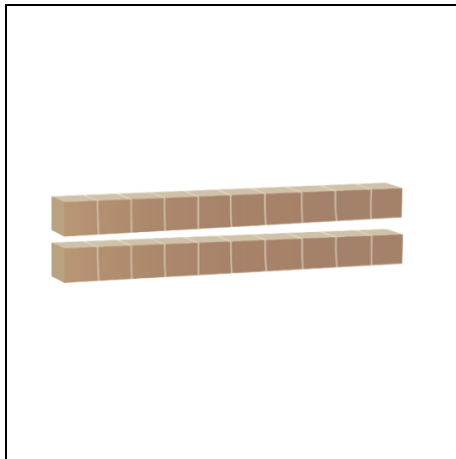


Paare finden „Zahlwort & Würfelmaterial, ZR 100“

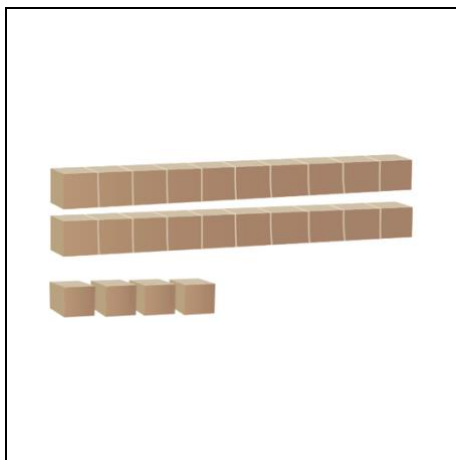




**16**  
sechzehn

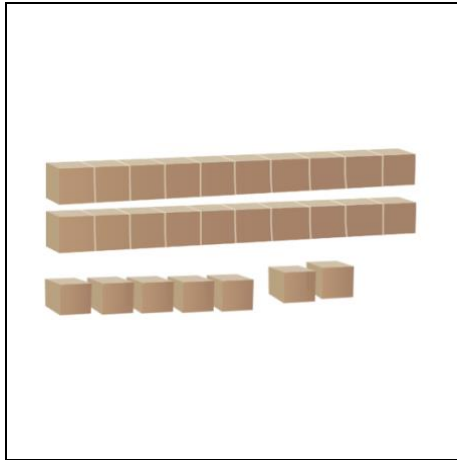


**20**  
zwanzig

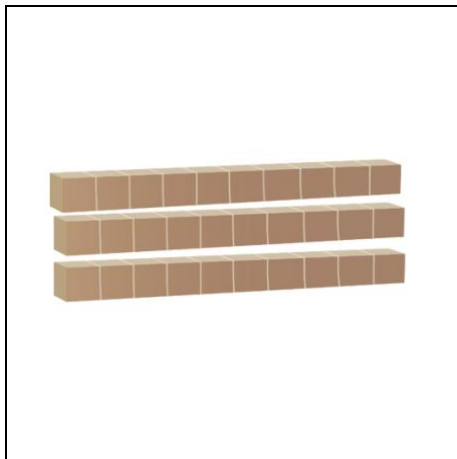


**24**  
vierundzwanzig

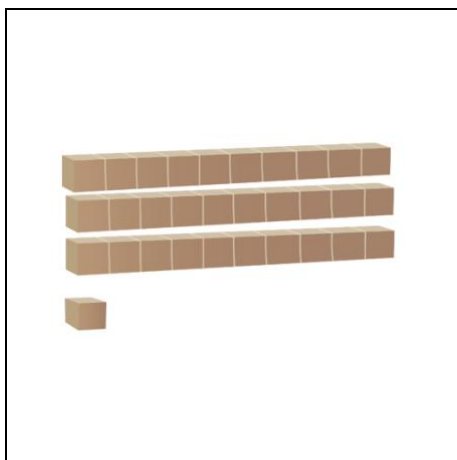




**27**  
siebenundzwanzig

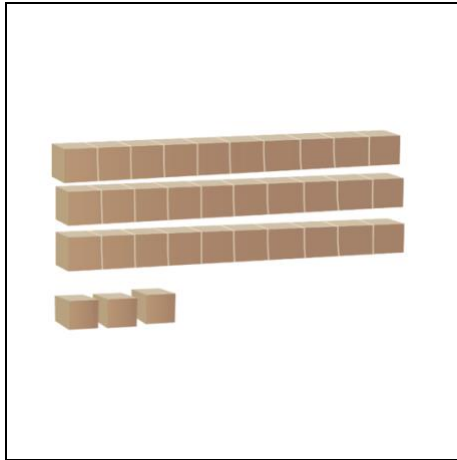


**30**  
dreißig

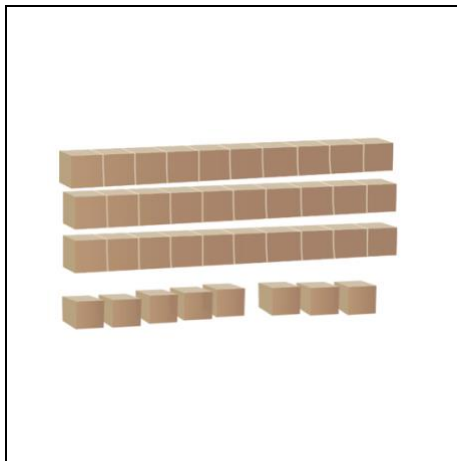


**31**  
einunddreißig

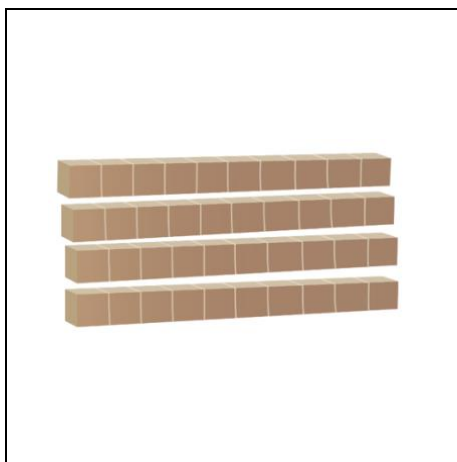




**33**  
dreiunddreißig

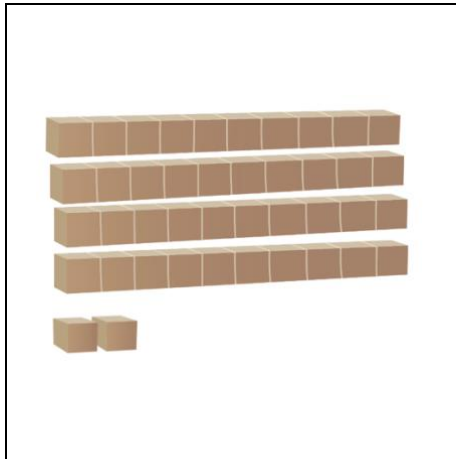


**38**  
achtunddreißig

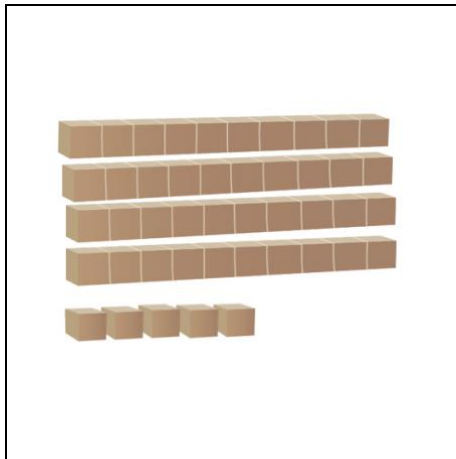


**40**  
vierzig

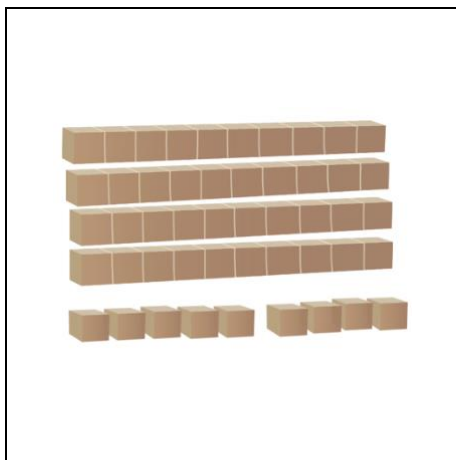




**42**  
zweiundvierzig

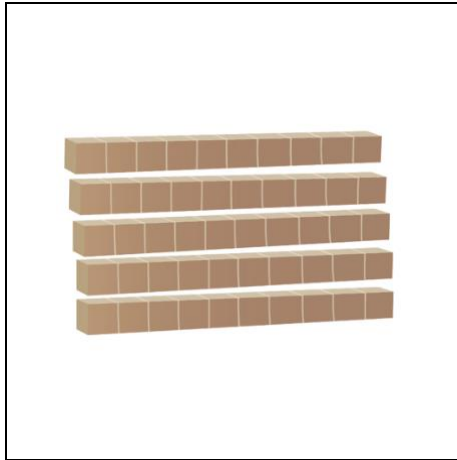


**45**  
fünfundvierzig

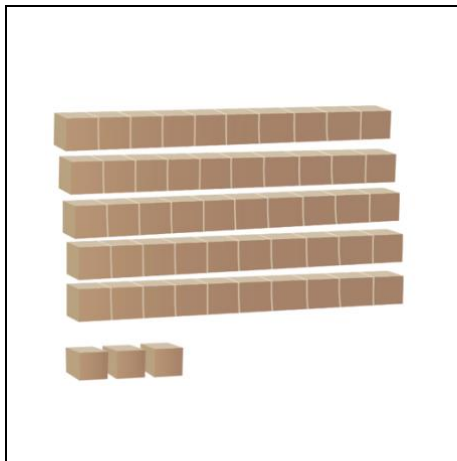


**49**  
neunundvierzig

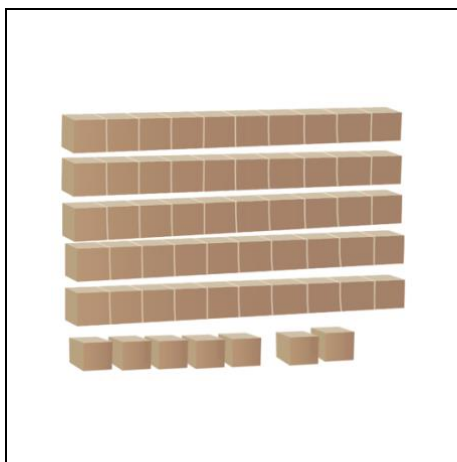




**50**  
fünfzig

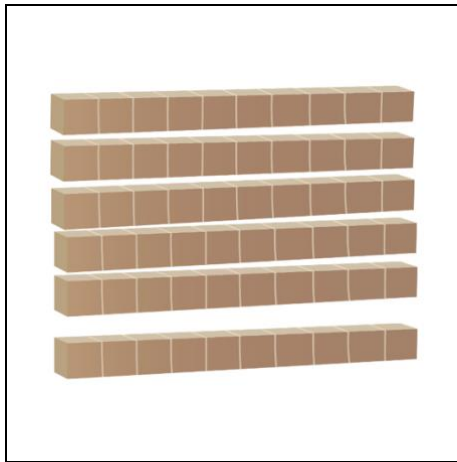


**53**  
dreiundfünfzig

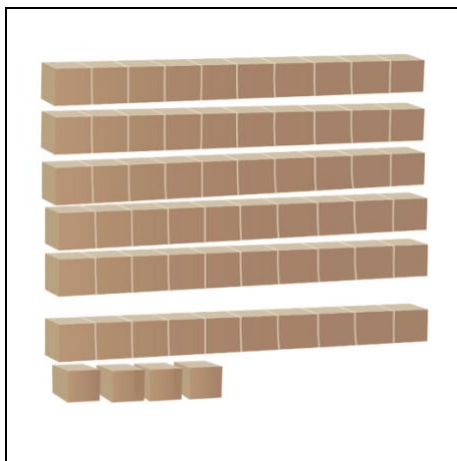


**57**  
siebenundfünfzig

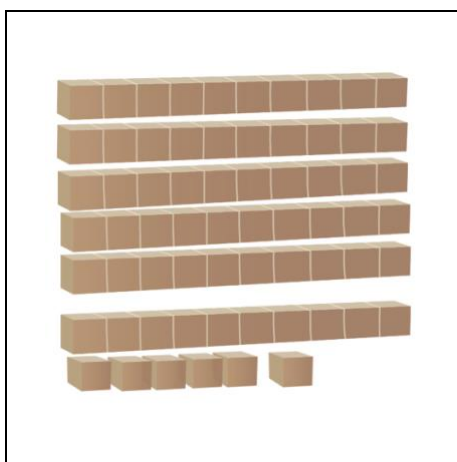




**60**  
sechzig



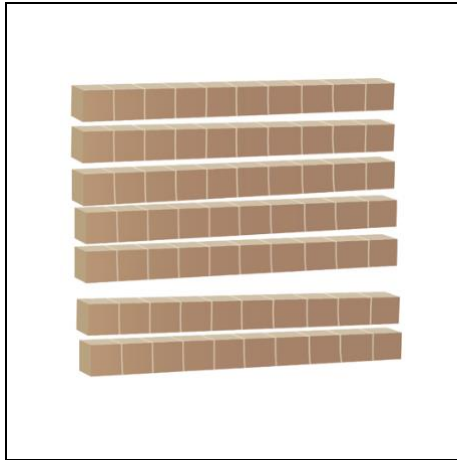
**64**  
vierundsechzig



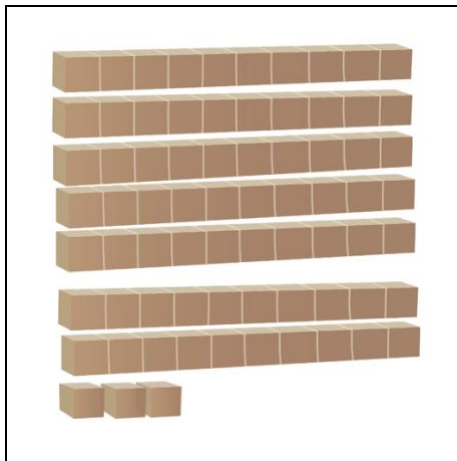
**66**  
sechsendsechzig



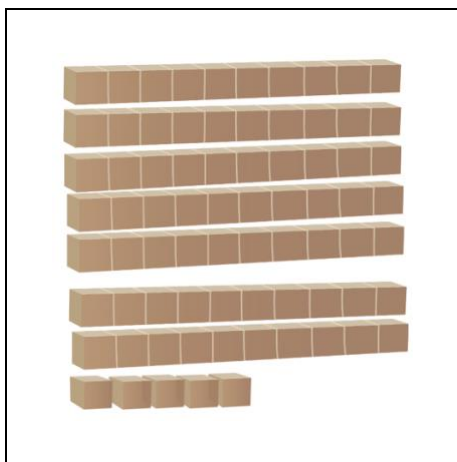




**70**  
siebzig

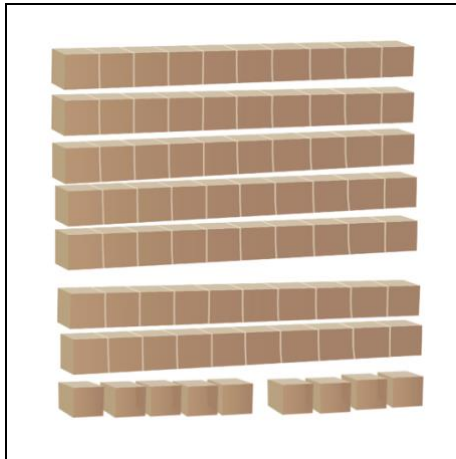


**73**  
dreiundsiebzig

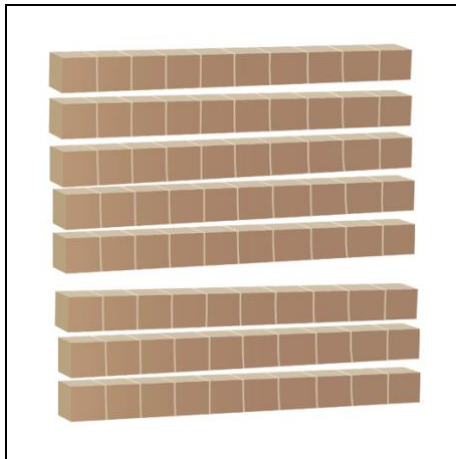


**75**  
fünfundsiebzig

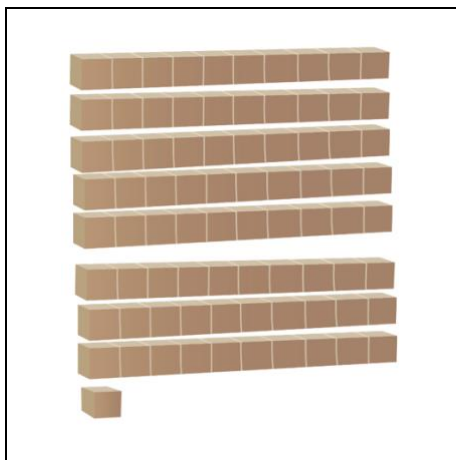




**79**  
siebenundsiebzig

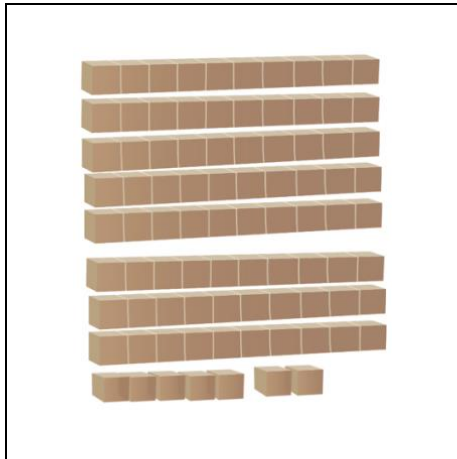


**80**  
achtzig

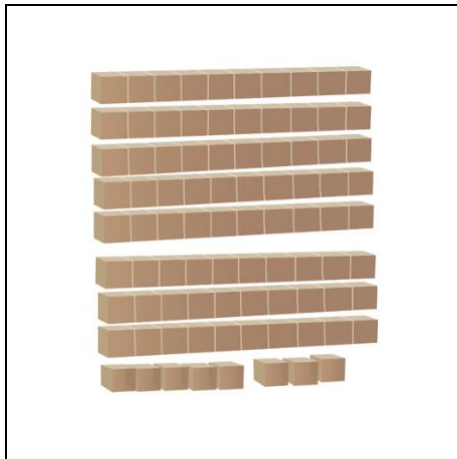


**81**  
einundachtzig

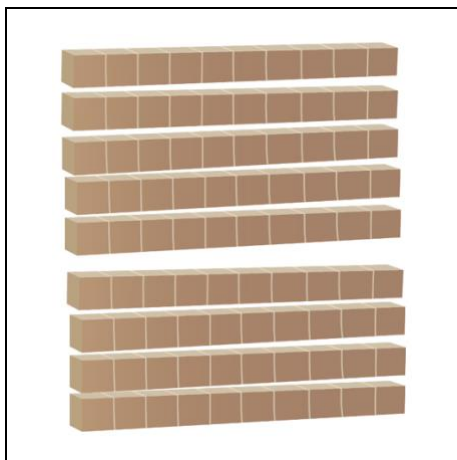




**87**  
siebenundachtzig

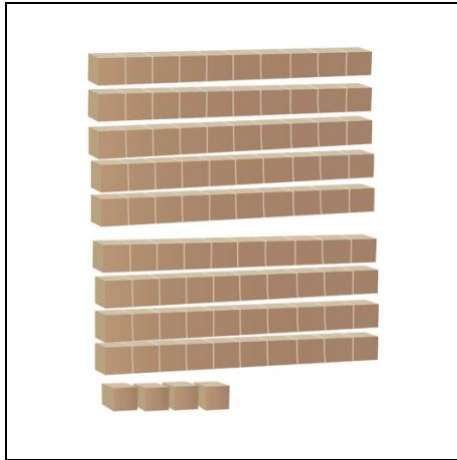


**88**  
achtundachtzig

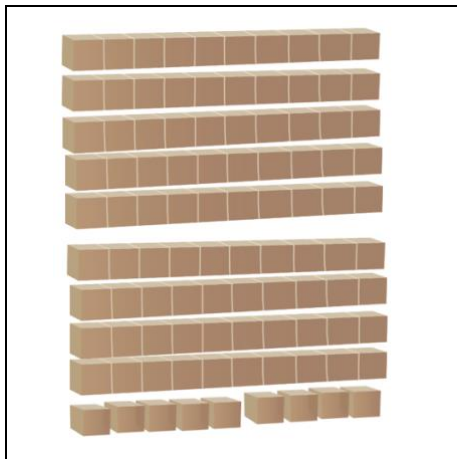


**90**  
neunzig





**94**  
vierundneunzig



**99**  
neunundneunzig



**100**  
einhundert

