

Spielvorbereitung: Karten mischen und verdeckt ausbreiten.

Spielziel: Paare finden.

Spielverlauf: Ein Kind dreht zwei Karten um und benennt die Zahlen.

- Bilden sie ein Paar, dann können die Karten behalten werden.
- Das Kind darf noch einmal zwei Karten umdrehen.
- Bilden die Karten kein Paar, dann ist das andere Kind an der Reihe.

QR-Code: Zahl zum Anhören.

التحضير للعبة: اخلط الأوراق ووزعها وجهًا لأسفل.

هدف اللعبة: البحث عن أزواج.

طريقة اللعب: يقلب الطفل بطاقتين ويسمي الأرقام.

إذا كانوا يشكلون زوجًا، فيمكن الاحتفاظ بالبطاقات.

يستطيع الطفل قلب بطاقتين أخريين.

إذا لم تشكل البطاقات زوجًا، فهذا هو دور الطفل الآخر

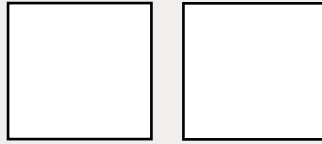
رمز الكود: يمكن الاستماع إلى الرقم



die Karte

بطاقة

[bitaqa]



die Karten

بطاقات

[bitaqat]

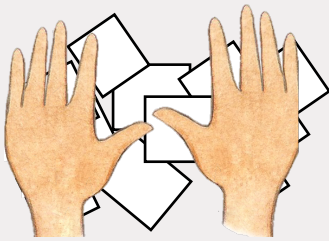
12



das Paar

زوج

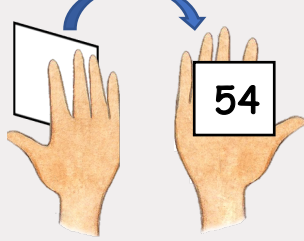
[zawg]



mischen

خلط

[khalt]



umdrehen

اقلب

[aqlib]

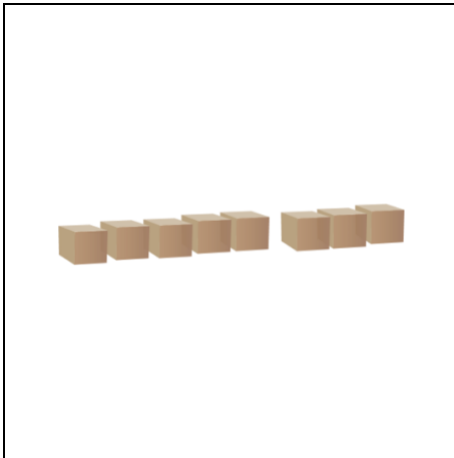


der QR-Code

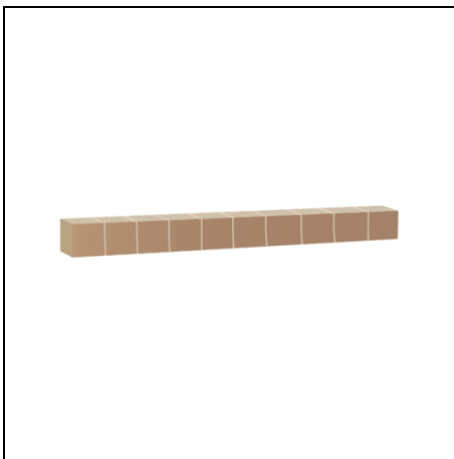
رمز الكود

[ramz alkud]

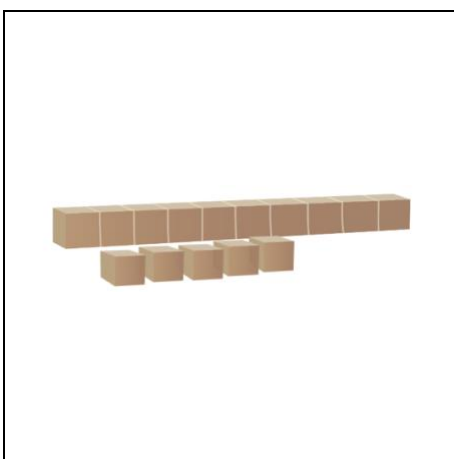
Paare finden „Zahlwort & Würfelmaterial, ZR 100“



8
acht

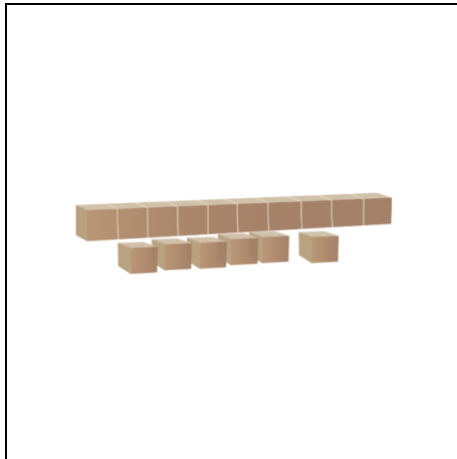


10
zehn

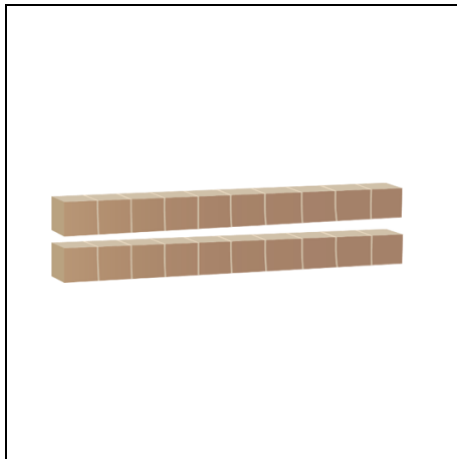


15
fünfzehn

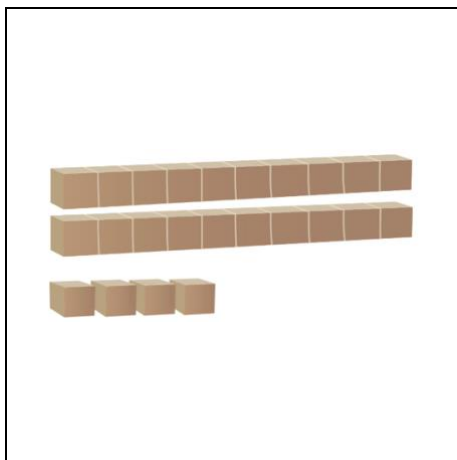




16
sechzehn

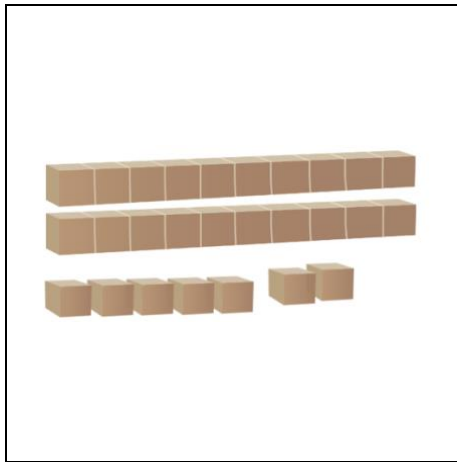


20
zwanzig

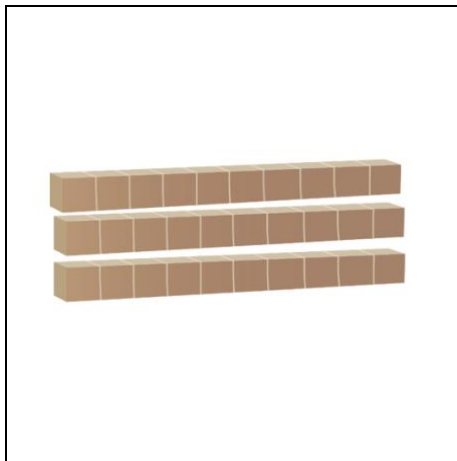


24
vierundzwanzig

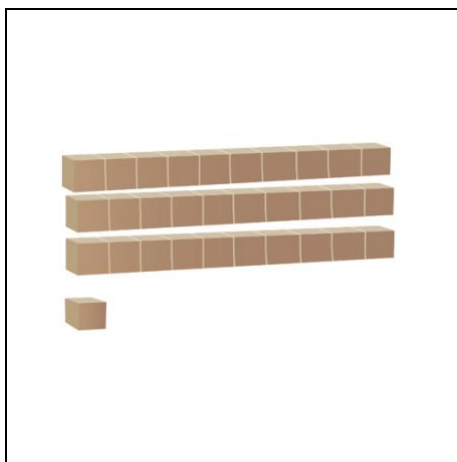




27
siebenundzwanzig

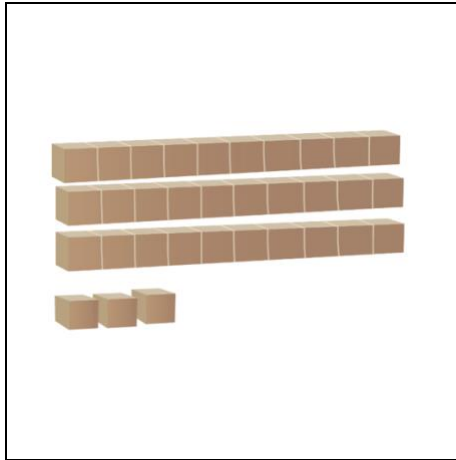


30
dreißig

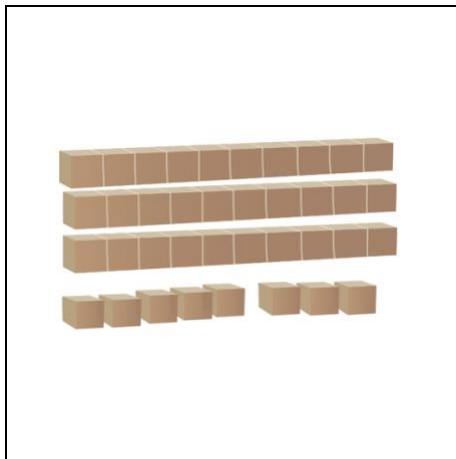


31
einunddreißig

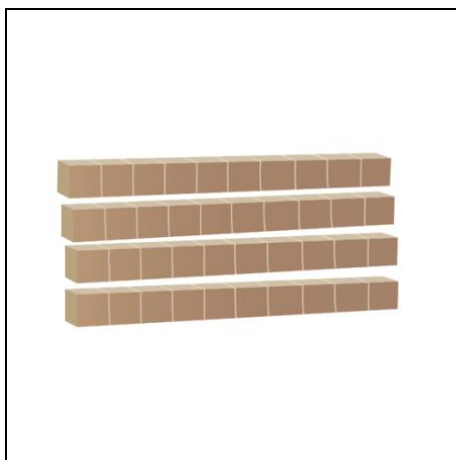




33
dreiunddreißig

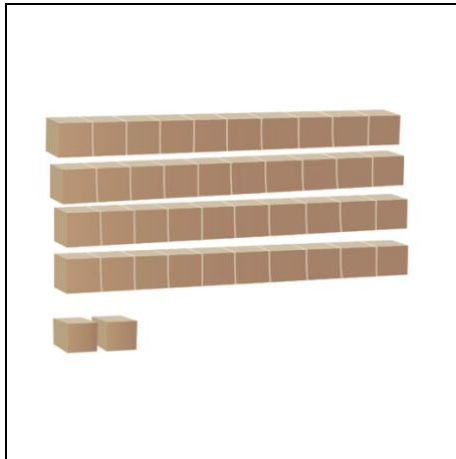


38
achtunddreißig

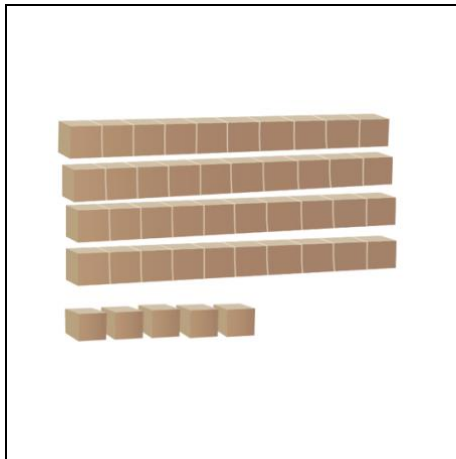


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vierzig

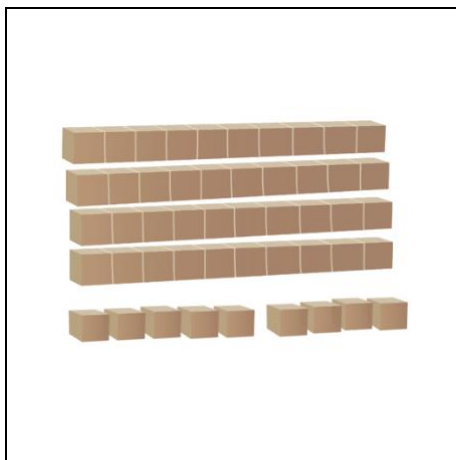




42
zweiundvierzig

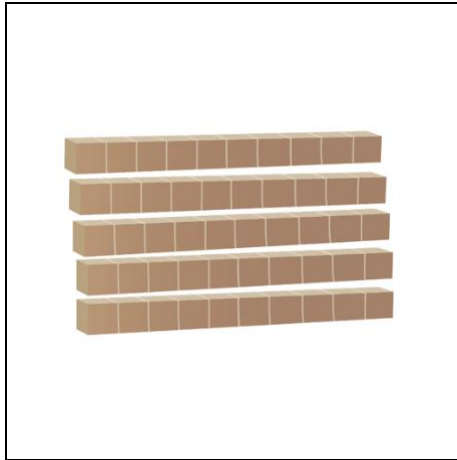


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fünfundvierzig

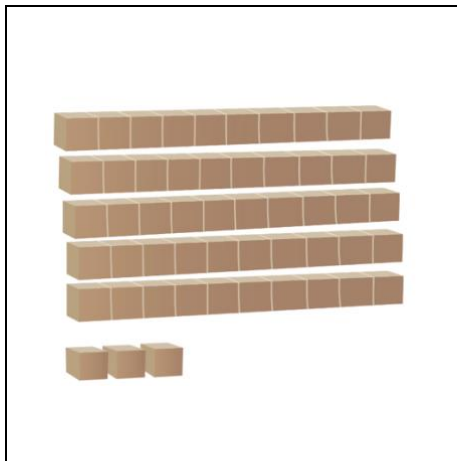


49
neunundvierzig

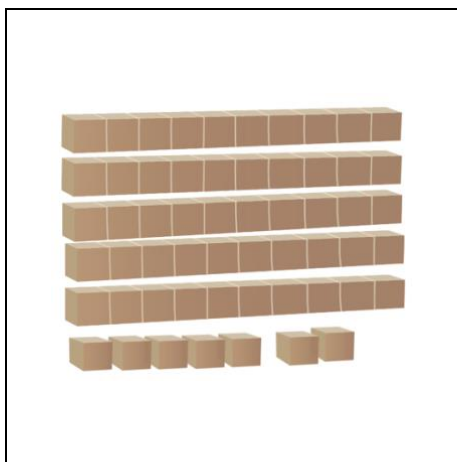




50
fünfzig

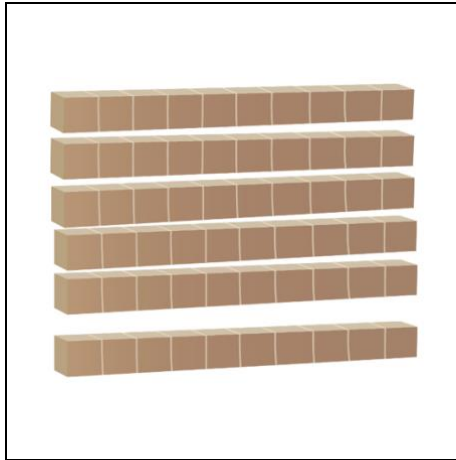


53
dreiundfünfzig

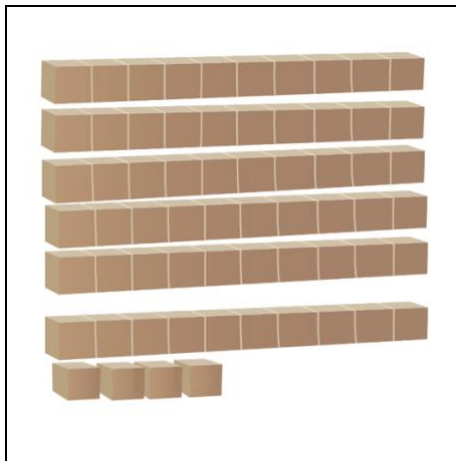


57
siebenundfünfzig

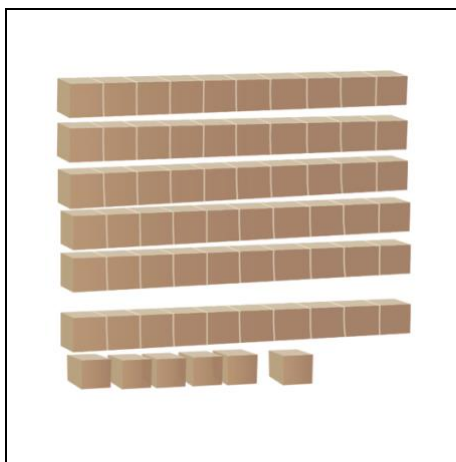




60
sechzig

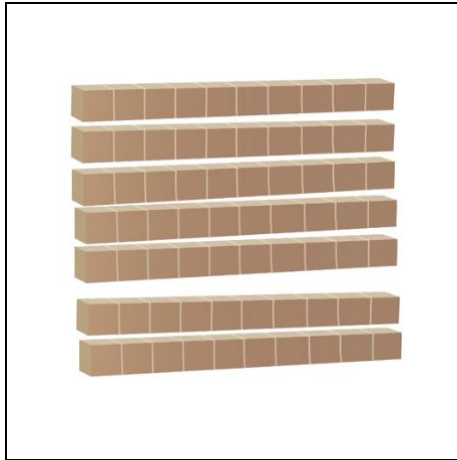


64
vierundsechzig

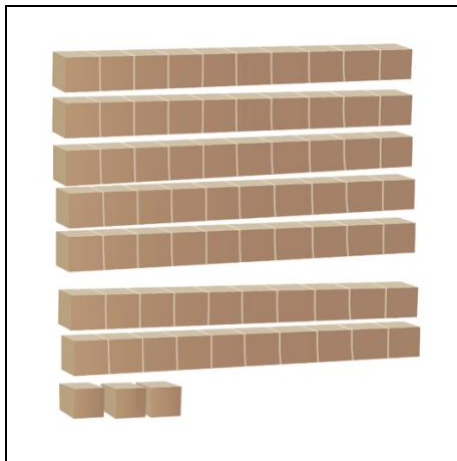


66
sechshundsechzig

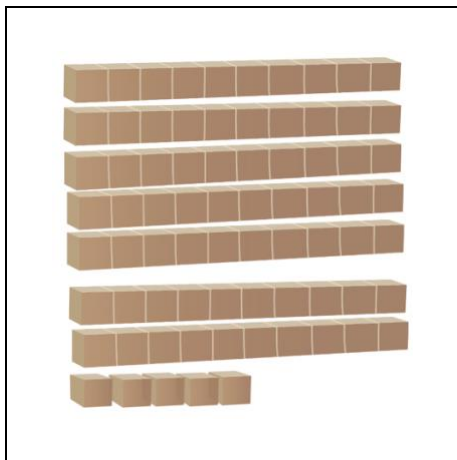




70
siebzig

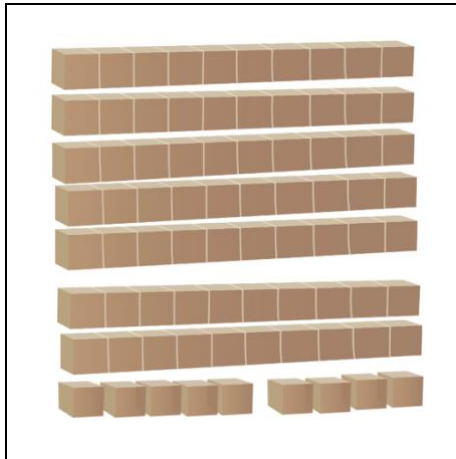


73
dreiundsiebzig

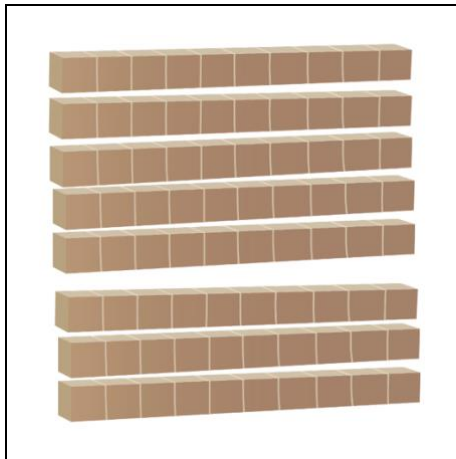


75
fünfundsiebzig

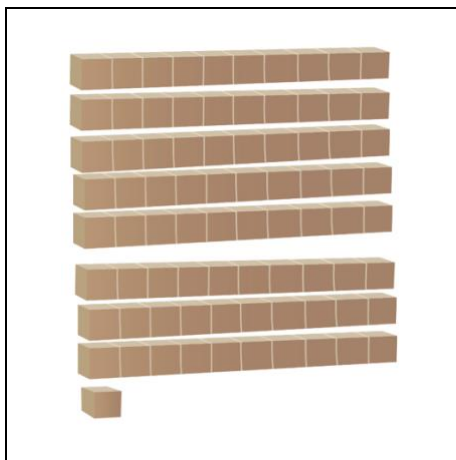




79
siebenundsiebzig

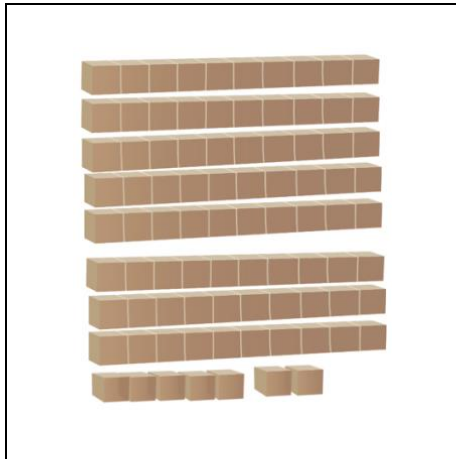


80
achtzig

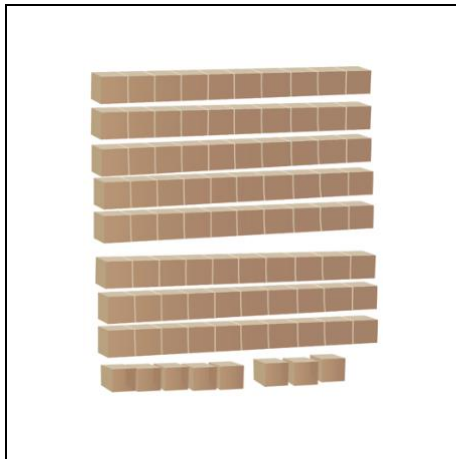


81
einundachtzig

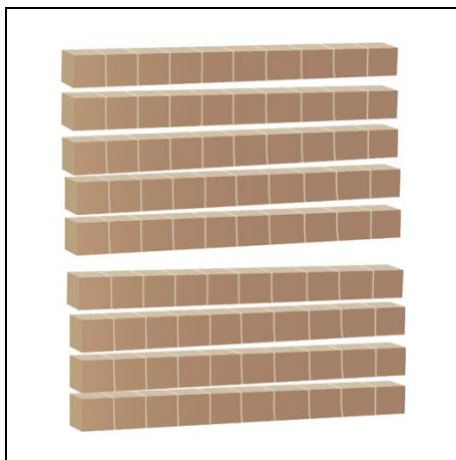




87
siebenundachtzig

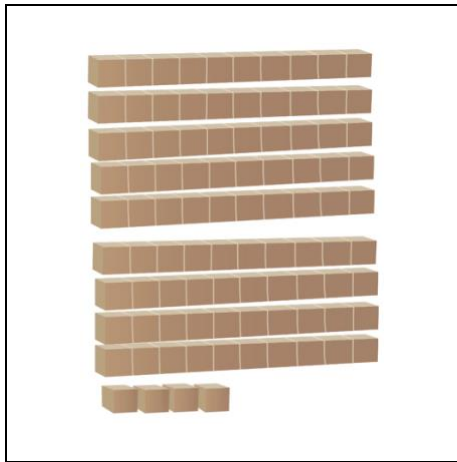


88
achtundachtzig

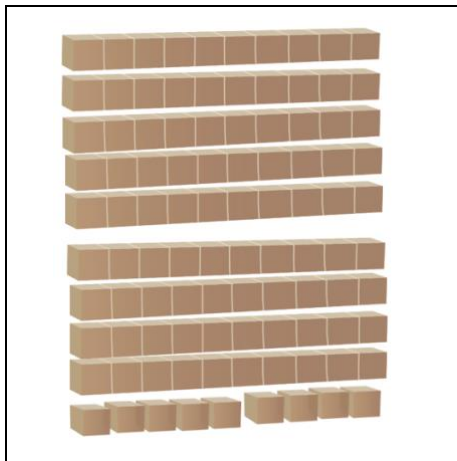


90
neunzig

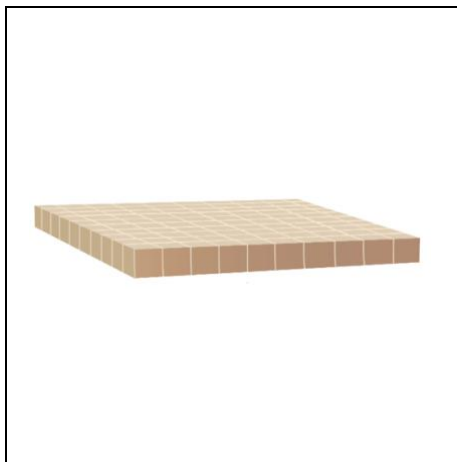




94
vierundneunzig



99
neunundneunzig



100
einhundert

